

KNOW YOUR M&M (MEDICINES/MANNERS)

Name of Game: Learn your M&Ms (medicines and manners)

- Singapore-based English-speaking persons (above 21yr old).
- Able to use phone/tablet device to play Roblox.
- Willing to download Roblox app.

1. Game goal is to leave the Pharmacy with at least 400mL of water in their flask, with which to consume the medicines they just purchased at the Pharmacy.

2. Learning goals

By interacting with the pharmacy area and pharmacy staff, players will receive water in their flask as they:

- a). learn about medications and lifestyle changes to address medical conditions (e.g., wound care, benefits of vaccination, stop smoking, age-appropriate diet and exercise, appropriate use of medications, dosage, side effects, storage, disposal, when to seek help) - resulting in better understanding and better health status.
- b). be educated regarding civil communications when interacting with healthcare workers (e.g., the consequences of rudeness, foul language, aggression) - resulting in safe workplace for HCW and harmonious communications with patients/caregivers.

- To learn the consequences of incivility to public healthcare workers.
- Learn about vaccination and about medications for common respiratory conditions (cough/cold/sore throat).
- To learn about COPD and smoking cessation.
- To learn civility, and subsidy available for medication.
- Summarize learning points from points above.